**Set Custom spinner/loader**

**<ion-list>**

**<ion-list-header>**

**Spinner Loading Indicators**

**</ion-list-header>**

**<button ion-item (click)="presentLoadingIos()">**

**<ion-spinner item-start name="ios"></ion-spinner>**

**Show iOS**

**</button>**

**<button ion-item (click)="presentLoadingDots()">**

**<ion-spinner item-start name="dots"></ion-spinner>**

**Show Dots**

**</button>**

**<button ion-item (click)="presentLoadingBubbles()">**

**<ion-spinner item-start name="bubbles"></ion-spinner>**

**Show Bubbles**

**</button>**

**<button ion-item (click)="presentLoadingCircles()">**

**<ion-spinner item-start name="circles"></ion-spinner>**

**Show Circles**

**</button>**

**<button ion-item (click)="presentLoadingCrescent()">**

**<ion-spinner item-start name="crescent"></ion-spinner>**

**Show Crescent**

**</button>**

**<button ion-item (click)="presentLoadingDefault()">**

**<ion-spinner item-start></ion-spinner>**

**Show Default**

**</button>**

**</ion-list>**

**<ion-list>**

**<ion-list-header>**

**Custom Loading Indicators**

**</ion-list-header>**

**<button ion-item (click)="presentLoadingCustom()">**

**Show Custom**

**</button>**

**<button ion-item (click)="presentLoadingText()">**

**Show Text Only**

**</button>**

**</ion-list>**

**In ts**

**presentLoadingIos() {**

**let loading = this.loadingCtrl.create({**

**spinner: 'ios',**

**content: 'This is the "ios" spinner. It will dismiss after 3 seconds.',**

**duration: 3000**

**});**

**loading.present();**

**}**

**presentLoadingDots() {**

**let loading = this.loadingCtrl.create({**

**spinner: 'dots',**

**content: 'This is the "dots" spinner. It will dismiss after 3 seconds.',**

**duration: 3000**

**});**

**loading.present();**

**}**

**presentLoadingBubbles() {**

**let loading = this.loadingCtrl.create({**

**spinner: 'bubbles',**

**content: 'This is the "bubbles" spinner. It will dismiss after 3 seconds.',**

**duration: 3000**

**});**

**loading.present();**

**}**

**presentLoadingCircles() {**

**let loading = this.loadingCtrl.create({**

**spinner: 'circles',**

**content: 'This is the "circles" spinner. It will dismiss after 3 seconds.',**

**duration: 3000**

**});**

**loading.present();**

**}**

**presentLoadingCrescent() {**

**let loading = this.loadingCtrl.create({**

**spinner: 'crescent',**

**content: 'This is the "crescent" spinner. It will dismiss after 3 seconds.',**

**duration: 3000**

**});**

**loading.present();**

**}**

**presentLoadingDefault() {**

**let loading = this.loadingCtrl.create({**

**content: 'This is the mode specific spinner. It will dismiss after 3 seconds.',**

**duration: 3000**

**});**

**loading.present();**

**}**

**presentLoadingCustom() {**

**let loading = this.loadingCtrl.create({**

**spinner: 'hide',**

**content: `**

**<div class="loading-custom-spinner-container">**

**<div class="loading-custom-spinner-box"></div>**

**</div>**

**<div>This is a custom spinner. It will dismiss after 3 seconds.</div>`,**

**duration: 3000**

**});**

**loading.present();**

**}**

**################ custom spinner ###############**

**presentLoadingText() {**

**let loading = this.loadingCtrl.create({**

**spinner: 'hide',**

**content: '<img src="assets/imgs/audio.svg" /> amit ',**

**cssClass:'imgSSS'**

**});**

**loading.present();**

**}**

**################ End custom spinner ###############**

**goToPage2() {**

**let loading = this.loadingCtrl.create({**

**content: '<html>amit</html>'**

**});**

**loading.present();**

**// setTimeout(() => {**

**// this.navCtrl.push(PageTwo);**

**// }, 1000);**

**setTimeout(() => {**

**loading.dismiss();**

**}, 1000);**

**}**